



YEAR 1 TOPIC NEWSLETTER

Autumn Term 2022

Once Upon a Time... (7 weeks)

During this topic, the children will be immersed in a wide range of traditional stories and fairy tales. The main focus will be on the stories of The Gingerbread Man; Jack and the Beanstalk and Goldilocks and the Three Bears. The children will then learn how to read, sequence and write instructions in order to bake their own gingerbread men. At the end of the topic, the children will share their stories with the other children. As part of this wonderful topic, on Wednesday 29th September, we invite your children to come into school dressed as their favourite fairy tale character and be immersed in the story of Jack and the Beanstalk with our special storyteller. In the afternoons, we will be continuing our learning through discover and explore, which the children are used to from EYFS. In science, we will be looking at different materials and describing their properties. In art and design, we will be mixing primary colours to make secondary colours and selecting materials to build our own castle.



Home Learning Activity

There are many activities you could do to support our topic at home. We do understand that life at home is very busy, but it is really good for the children to see that learning extends beyond the classroom. Below are a few ideas of things that you could do:

- You could visit your local library, borrow fairy tale stories and share them with your child for pure enjoyment. You could take pictures of your child enjoying the stories and encourage them to write a sentence about which stories they liked and why.
- You could encourage your child to make up two of their own fairy tale characters, one good and one bad, and then draw and write about each character.
- You could create a picture of a fairy tale castle or recreate a home for your favourite fairy tale character with your child. Choose any material to use: pencil, paint or chalk, or even use Lego, play dough, or cardboard.

We look forward to seeing your fantastic home learning. Each child will be able to share their home learning with the class and receive a certificate.

Please can you send in any home learning at the latest by **Friday 14th October 2022**

P.E. – Gymnastics, Dance, Games

This term, in PE, we will be improving our gymnastic skills. In outdoor games, we follow a scheme called 'Get Set 4 PE' which focuses on the development of agility, balance and coordination and cooperative learning.

Squirrels: PE- Monday Outdoor Games: Wednesday

Badgers: PE - Wednesday Outdoor Games: Monday

Hedgehogs: PE- Thursday Outdoor Games: Wednesday

Rabbits: PE- Tuesday Outdoor Games: Monday



Your child's PE bag will be sent home at the end of each half term to be washed. Please ensure that a full kit is provided, including shorts for gymnastics and dance and long tracksuit bottoms for when the children complete games outside. Any earrings must be removed on PE/outdoor games days and long hair must always be tied back.

PSHE and Discover RE

This term our PSHE work will focus on 'Being in My World'. The children will think about and discuss their aspirations for the new school year and will be supported to develop new friendships in their classes, learning about themselves and each other. These sessions will be taught in whole class sessions, circle times and assemblies. We will continue linking the lessons to our school values of creativity, harmony and life-long learning, alongside the rights and responsibilities of the child. This term, in RE, the children will be learning about Christianity, specifically the Creation Story.

Focus Author

This half term, we will focus on authors who have written fairy tale stories to help with our literacy.

Calendar Dates

Monday 5th September_ Year 1 Welcome to Base Meeting

Wednesday 29th September – Jack and the Beanstalk Drama day (Dress up)

If you have any questions about our learning, please do not hesitate to contact us.

Many thanks for your continued support,

Miss Snow, Miss Laws, Mrs Watson, Mrs Cole and Miss Excell